Arcade Collection
System Setup Menus & Collections Guide

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SYSTEM SETUP MENUS

GETTING STARTED

Navigating the Menu System
The System Setup menus cover a variety of important areas including collections, tests, game adjustments, and optional settings. You should familiarize yourself with these menus, as they are designed to optimize your game for your location and your business. Pay particular attention to the Collection menus, as they will detail how much money to give to your location. There are also menus that allow you to adjust various split percentages for a variety of different charges. These screens can help you maximize your investment and involve your location in the costs associated with your equipment.

Entering System Setup Mode
There are two ways to enter System Setup. Open the coin door and press the Test button to access the game's System Setup software menu system. Or, from the I/O Board, move the DIP switch SW202 position 4 to the ON position. This switch needs to be moved back to OFF to exit the System Setup menus. Refer to the diagram in Appendix D for all DIP switch settings.

Selecting a Menu
A menu option can be selected at any time by rolling the trackball up or down or by pressing the Left or Right buttons.

Choosing a Menu/Option
A menu option can be chosen at any time by pressing the Start button.

Changing a Value
A value can be changed at any time by rolling the trackball left or right.

> **Note: Some features may not be allowed in certain state or local jurisdictions. Be sure to check your local laws before activating or allowing any features that may be questionable in your area.**

MAIN MENU

The Main Menu displays five main areas that make up System Setup mode. Please familiarize yourself with these areas, as they will help you maximize your earnings potential.

General Settings
Adjust operator settings, perform system tests, and reset your game back to factory settings.

Silver Strike Bowling
Settings for Silver Strike Bowling, such as Collections and Earnings and Silver Strike Settings

PowerPutt Golf
Settings for PowerPutt Golf, such as Collections and Earnings and PowerPutt Golf Settings

Target Toss Pro
Settings for Target Toss Pro, such as Collections and Earnings and Target Toss Pro Settings

Collections & Earnings
Displays your machine's monetary activity and details the various areas for income and expenses. It should be reviewed during every collection to make sure you manage your split correctly.

Exit
This will exit the System Setup menus and return to the game's attract mode.

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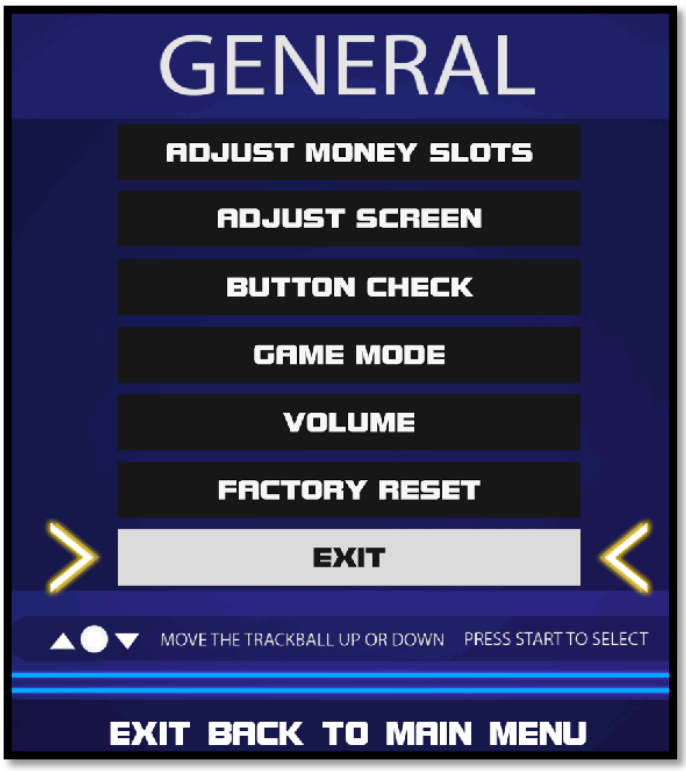
GENERAL SETTINGS

The General Settings menu houses various adjustable settings relating to the cabinet and is divided into two sections.



Adjust Money Slots
Adjust the settings of your various money slots on the cabinet.

Adjust Screen
Align your monitor so that all the circles appear as circles and the boundary line appears on the edge of each side of the screen.

Button Check
Test all inputs including trackball, buttons, and money slots.

Game Mode
Toggle between Money/Free Play. **The default is set to Money Play.**

Volume
Adjust the various sound settings including attract mode sounds, game volume, and stereo setup.

Factory Reset
Reset all the settings found in the General section to factory defaults.

Exit
This will take you back to the **Main Menu**

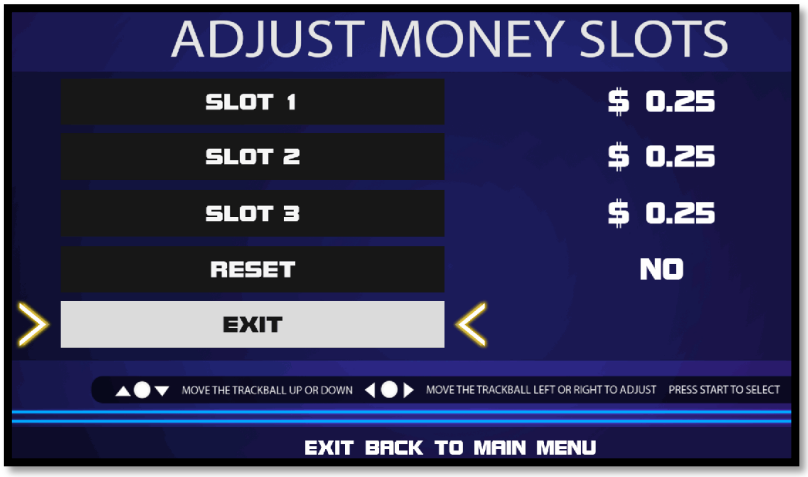
ADJUST MONEY SLOTS

Money Slot 1
This adjusts how much one pulse equals for Money Slot 1. **The default is set to $0.25.**

Money Slot 2
This adjusts how much one pulse equals for Money Slot 2. **The default is set to $0.25.**

Money Slot 3
This adjusts how much one pulse equals for Money Slot 3. **The default is set to $0.25.**

Reset Values
This resets all values to their default value located on this page.



No
This will not perform the reset and take you back to the previous menu.

Yes
This will perform the reset and take you back to the previous menu.

Exit
This will take you back to the **Main Menu**.

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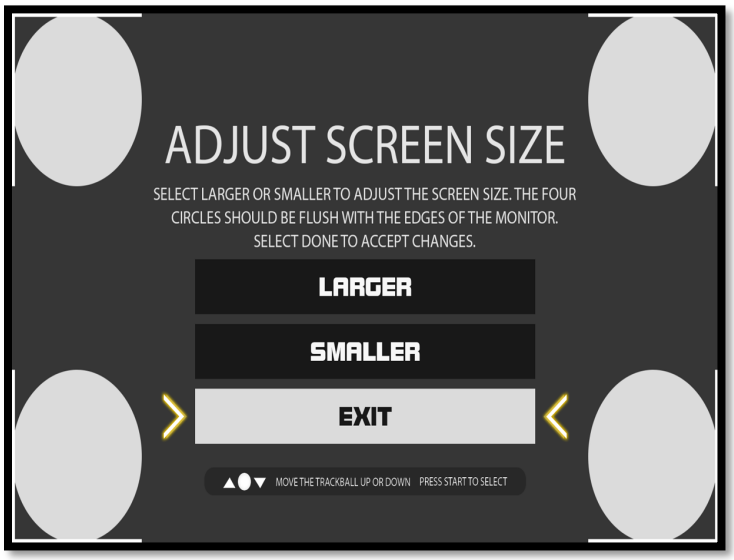
ADJUST SCREEN

Use this screen to adjust the size and aspect ratio of your picture. Press the Start button to exit.

If you are using an HDTV display, you may need to adjust this screen to see the complete image. Use the trackball to highlight LARGER or SMALLER and press the Start button to adjust the screen image. Press EXIT to return to Main Menu.

Note: Adjusting the screen size will prompt a reboot upon exiting this menu.



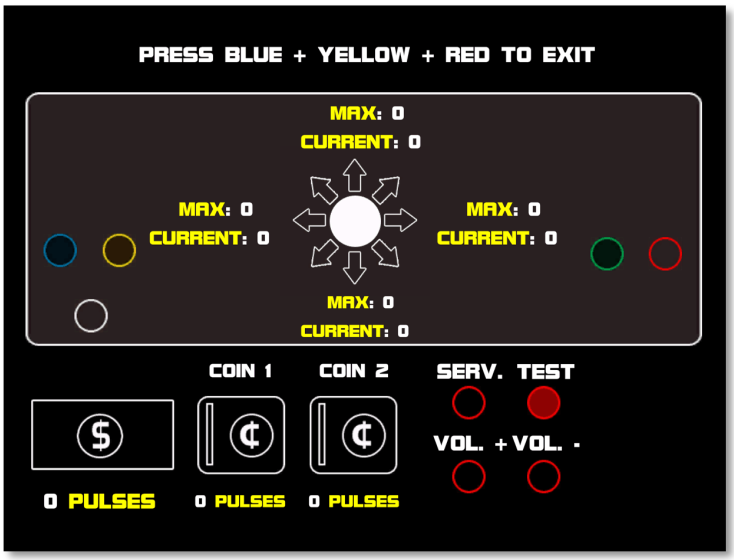
BUTTON CHECK

Use this screen to test all of the inputs, including the trackball, buttons, money slots and card reader. When an input is active the appropriate graphic image will light. Press the Left, Right and Start buttons simultaneously to exit this test screen.

When testing the trackball, the Current value will change depending on the direction the ball is spinning. The Max value will display the largest number reached during the test. There is no exact number to determine whether a trackball is malfunctioning, but in general the Max number should be close to the same when spinning up and down, and close to the same when spinning left and right.

When testing coin and bill acceptor switches, the number of pulses will appear below the appropriate image.

On the keypad the numbers illuminate when pressed.



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GAME MODE

Game Mode
Choose Between MONEY PLAY or FREE PLAY.

Reset Values
This option allows you to reset the settings found in the General Adjustments menu to their factory defaults.

Exit
This will take you back to the **Main Menu**.

VOLUME (SOUND)

Game Volume
This option lets you adjust the In Game volume from OFF to 100%. **The default is set to 30%.**

Attract Volume
This option lets you adjust the Attract Mode volume from OFF to 100%. **The default is set to 30%.**

Attract Mode Sound
This adjusts how often sounds are played in Attract Mode: Never, Rarely, Sometimes, Often and Always. **The default is set to On – Sometimes.**

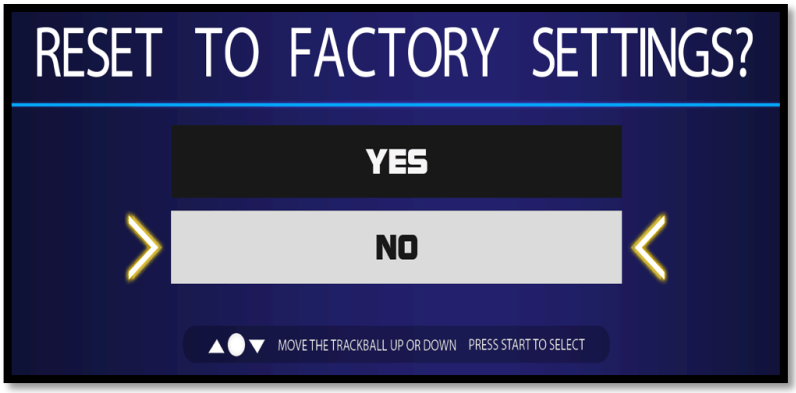
Reset Values
This resets all values to their default value located on this page.

Exit
This will take you back to the **Main Menu**.

FACTORY RESET

This menu will reset ALL settings in the General section to their default values. A verification screen will display to make sure you agree to the change.

Note: This process may take several minutes to complete.



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SILVER STRIKE BOWLING MAIN MENU

The Main Menu displays five main areas that make up System Setup mode. Please familiarize yourself with these areas, as they will help you maximize your earnings potential.

Collections & Earnings
This section displays your machine's monetary activity, and details the various areas for income and expenses. This section should be reviewed during every collection, to make sure you manage your split correctly.

General Settings
This area allows you to change operator adjustables, perform system tests, and reset your game back to factory settings.

Troubleshooting Shortcuts
This section presents a variety of tests and menus that will help you troubleshoot any problems you may be having with your game. The available sections are also accessible through the other main sections.

Silver Strike Settings
This area allows you to adjust settings specific to Silver Strike LIVE including the player cost schedule, game features, and game audits.

Note: Always **Exit** out to the attract mode when making changes to menu configurations or settings to save changes. If the cabinet is shut down while operator adjustable settings menus are still open, the changes will not be saved.

Exit

This will exit the System Setup menus and take you back into the game's attract mode.

COLLECTIONS & EARNINGS MENU

This menu allows you to perform a collection or view various earnings and fees. For detailed samples and collection tools, see the Collections Guide at the back of this manual.

Do Collection
This section is used when making a collection. The various screens will detail the cost breakdowns and show you how much of the cash box is to be paid to the location. Please take some time to familiarize yourself with this section. Using it wisely can save you money.

Clear Unused Cash
Sometimes when you go to make your collection, there is money in the game that has not been played yet. Use this setting to clear the unused cash from the game, so your future collections will reconcile with game play.

Add Free Cash
Use this setting if you wish to add money to the game for free plays that do not advance the hard meter.

Back
This will take you back to the **Main Menu**.

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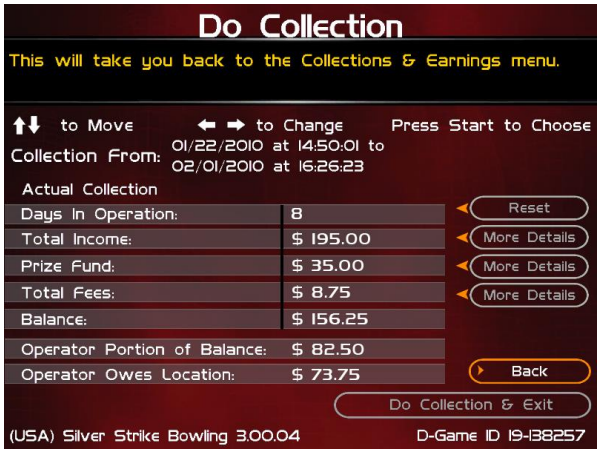
DO COLLECTION

This screen is the main collection screen. There is a lot of useful information displayed to help with your collection. It is highly recommended that you view this screen with every collection, and reset it when the collection is complete.



This screen displays the following helpful information:

Collection From:
The displayed dates are from your last collection until today.

Days In Operation
The number of days the machine was active and available for play since the last collection.

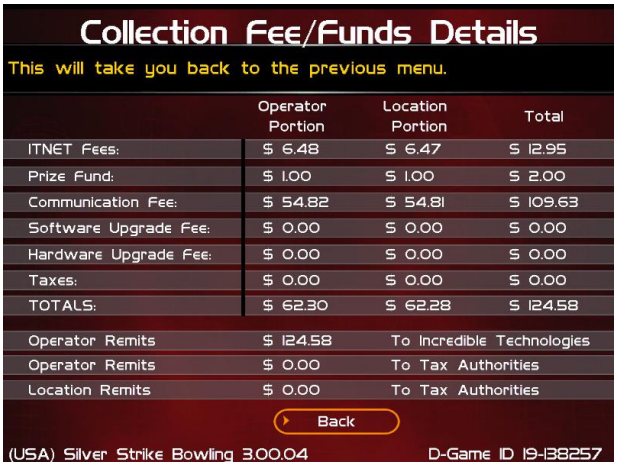
Reset (Across from Days in Operation)
Highlight this to reset the number of days in operation field to '0'.

Total Income
The total income your machine made for this time period.

More Details (Details for Total Income)
Select More Details to open the *Total Income* menu, which details income from Cash, Player Accounts and various promotional or Gift Cards.

Prize Fund
Split between operator and location, and 100% of this fund is redistributed back to the player.

More Details (Details for Prize Fund)
Select More Details to open the *Collection Fee/Funds Details* menu indicating the actual fee splits for the operator and the location.



Total Fees
The total of the various fees that need to be set aside before making your split.

More Details (Details for Total Fees)
Select More Details to see the *Collection Fees* menu, which has a breakdown of various fees, including the Communication fees, Software Update fees, Hardware Update fees and Taxes.

Note! Software Update Fees and Hardware Update Fees are included for your convenience, to help cover the costs of owning and operating your equipment.

Balance
The total income minus the total fees.

Operator Portion of Balance
The amount of the collection that the operator keeps.

Operator Owes Location
The amount of the collection that you pay your location.

Back
If you do NOT wish to perform a collection and reset the audits, highlight Back to exit this screen and return to the **Collections & Earnings** menu.

Do Collection and Exit
To perform a collection and reset the audits (recommended), highlight Do Collection and Exit and press Start. This will set all the fields in the Do Collection screen to zero. Be sure to empty your cash box at the same time, so these screens will match the money at your next collection.

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GENERAL SETTINGS

The General Settings menu houses various adjustable settings relating to the cabinet and is divided into three sections.

Operator Adjustables
This area allows you to adjust options like volume, attract mode sounds, and money slot settings.

System Tests
This area allows you to perform diagnostics including video adjustments, input tests, and sound tests.

Advertisements
This area allows you to manage various graphic and text advertisements on your machine. This section is currently unavailable but is planned for a future update.

Back
This will take you back to the **Main Menu**.

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OPERATOR ADJUSTABLES

This menu contains adjustable settings that pertain to you and your business. Please familiarize yourself with this section to help you maximize the game's earning potential.

General Adjustments
This area allows you to adjust options like coin message, game mode and monitor mode.

Money Slot Adjustments
This area allows you to adjust the settings of your various money slots on your cabinet.

Sound Adjustments
This area allows you to adjust the various sound settings including attract mode sounds, game volume, and stereo setup.

Collection Settings
This important area allows you to adjust splits and view various fees for your collections.

Reset To Factory Settings
This option allows you to reset all the settings found in the Operator Adjustables section to factory defaults.

Back
This will take you back to the **General Settings** menu.

GENERAL ADJUSTMENTS

Coin Message
Is set to "Insert $" by default and requires the player to insert money. No other modes are available.

Game Mode
This lets you toggle between money/free play. **The default is set to Money Play.**

2nd Monitor Mode
You can connect a second monitor to the extra video connector on the system box, which is great for promotions or special events. Ensure the Current Value is set VGA.

Reset Values
This resets all values to their default value located on this page.

Back
This will take you back to the **Operator Adjustables** menu.

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MONEY SLOT ADJUSTMENTS

Money Slot 1
This adjusts how much one pulse equals for Money Slot 1. **The default is set to $0.25.**

Money Slot 2
This adjusts how much one pulse equals for Money Slot 2. **The default is set to $0.25.**

Money Slot 3
This adjusts how much one pulse equals for Money Slot 3. **The default is set to $0.25.**

Reset Values
This resets all values to their default value located on this page.

No
This will not perform the reset and take you back to the previous menu.

Yes
This will perform the reset and take you back to the previous menu.

Back
This will take you back to the **Operator Adjustables** menu.

SOUND ADJUSTMENTS

In Game Volume

This option lets you adjust the In Game volume from OFF to 100%. When routing audio through the television, the Game Volume Setting needs to be adjusted up to 75%. Then use the television volume control as the Master Volume. **The default is set to 30%.**

Attract Volume
This option lets you adjust the Attract Volume from OFF to 100%. **The default is set to 20%.**

Attract Mode Sounds
This adjusts how often sounds are played in the attract mode: Never, Rarely (every 20th time), Sometimes (every 10th time), Often (every 5th time), and Always. **The default is set to On - Sometimes.**

Stereo/Mono
This option is where you select stereo or mono setup. **The default is set to Stereo.**

Reset Values
This resets all values to their default value located on this page.

Back
This will take you back to the **Operator Adjustables** menu.

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COLLECTION SETTINGS

Silver Strike LIVE allows you to adjust costs and percentages for the various income types that are received, as well as fees. Use this menu to determine how much you want your location to help you pay for these charges and services.

Set Hardware Update Fee

This menu allows you to adjust the Hardware Update Fee. This fee is included for your convenience, as a method to have the location pay for part of your equipment. **The default value is $0.00 per week.**

Note: *Hardware and Software Update Fees are included for your convenience.*

Operator/Location Income Splits

Use this menu to fine-tune your splits for any generated income. Since there may be times when you have to pay the location before you actually have the cash in hand, you may want to adjust the split in your favor to cover the waiting period. The default settings are displayed on the accompanying screen.

The adjustable settings refer to income generated from:

Cash
Player Account
ITNet – Not available on Arcade Collection
Operator Money Card

Operator/Location Fee Splits

Use this menu to determine how you wish to split the various fees with your location.

ITNet - Not available on Arcade Collection
Prize Fund Fees
Communication Fees
Software Update Fees
Hardware Update Fees

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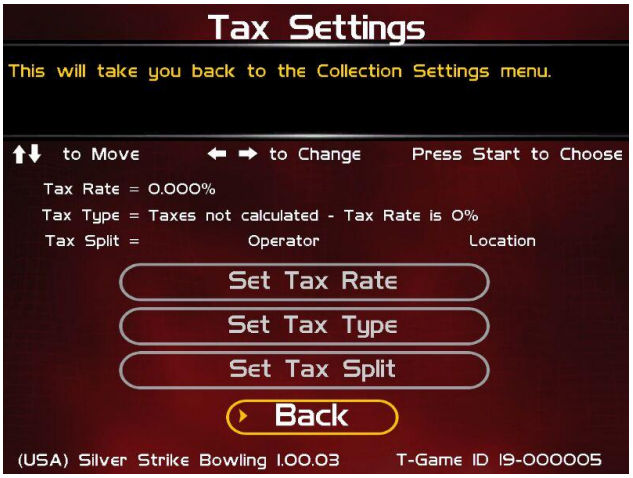
Tax Settings

Many states require special taxes or license fees that affect your bottom line. Use this menu to separate these costs from your collection before making your normal split.



Set Tax Rate

This menu allows you to adjust your current tax rate percentage.

Set Tax Type

This menu helps you determine what part of the collection is taxed, and who pays for these taxes.

Set Tax Split

This menu allows you to split the tax fees with the location.

Back

This will take you back to the **Collection Settings** menu.

Reset to Defaults

This menu will set all of the collection settings to their factory default values. A verification screen will display to make sure you agree to the change.

RESET TO FACTORY SETTINGS

This menu will reset ALL settings in the Operator Adjustments section to their default values. A verification screen will display to make sure you agree to the change.

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SYSTEM TESTS

This area allows you to perform diagnostics including video adjustments, input tests, and sound tests.

Video Tests
This area has tests that will help you to adjust your game's color, contrast, and screen size.

Sound Tests
This area has tests that will help you adjust your game's audio setup by playing a stored sound, a streaming sound, and testing the speaker(s).

Player Control Tests
This option allows you to test all inputs including trackball, buttons, money slots and card reader.

Mechanical Meter Test
This test makes the hard meter adjust by one to make sure it is functioning properly.

Hardware Tests
This area includes a series of diagnostic screens and tests to help you make sure your game is functioning correctly.

Back
This will take you back to the **General Settings** menu.

VIDEO TESTS

The Video Tests section has a variety of tests that will help you adjust your monitor.

Color Adjustments
This area will take you to a series of tests to adjust your monitor's RGB settings to have each color display properly.

Contrast Adjustments
This area will take you to a series of tests to adjust your monitor's brightness/contrast so the game displays properly.

Screen Size Adjustment
Use this screen to align your monitor so that all the circles appear as circles and the boundary line appears on the edge of each side of the screen.

Back
This will take you back to the **System Tests** menu.

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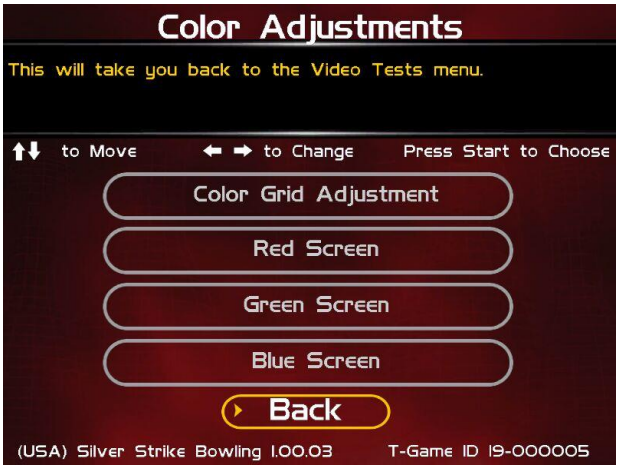
COLOR ADJUSTMENTS



Color Grid Adjustment
Adjust your monitor to have each colored box display properly.

Red Screen
Adjust your monitor to have red display properly.

Green Screen
Adjust your monitor to have green display properly.

Blue Screen
Adjust your monitor to have blue display properly.

Back
This will take you back to the **Video Tests** menu.

CONTRAST ADJUSTMENTS

White Screen
Adjust your monitor to have white display properly.

50% White Screen
Adjust your monitor to have 50% white display properly.

25% White Screen
Adjust your monitor to have 25% white display properly.

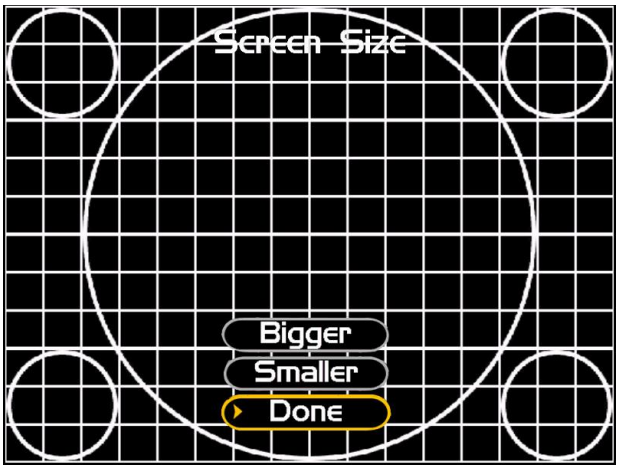
Black Screen
Adjust your monitor to have black display properly.

Contrast Screen
This option is a test you can use to adjust your monitor's contrast and brightness settings to have the boxes displayed properly.

Note: *May not work on older or often used monitors.* If you have a monitor that's old or has been used often you may not be able to adjust the contrast and/or brightness levels accordingly. In this case adjust the monitor for best performance while getting close to the recommended settings.

Back
This will take you back to the **Video Tests** menu.

SCREEN SIZE ADJUSTMENT



Use this screen to adjust the size and aspect ratio of your picture. Press the Start button to exit.

If you are using an HDTV display, you may need to adjust this screen to see the complete image. Use the trackball to highlight **Bigger** or **Smaller** and press the Start button to adjust the screen image. (Only available in 1280x720 resolutions.) Press **Done** to exit.

Note**:** *Adjusting the screen size will prompt a reboot upon exit of this menu.*

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SOUND TESTS

Stored Sound
This will play a stored sound so you can make sure your audio setup is functioning properly.

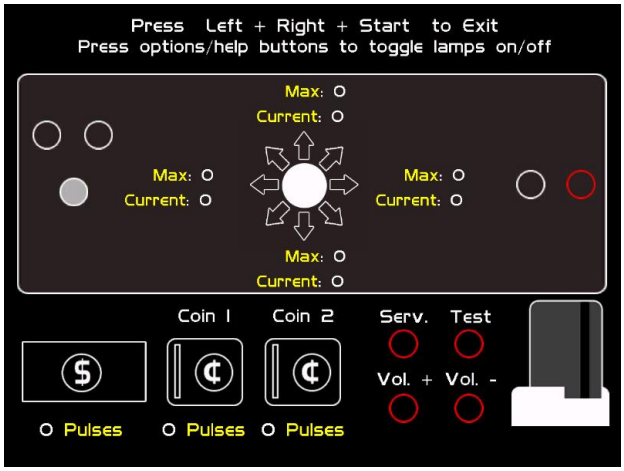
Streaming Sound
This will play a streaming sound so you can make sure your audio setup is functioning properly.

Speaker Test
This test will say MONO if you have your game set to Mono or LEFT and RIGHT if you have it set to stereo so you can make sure your audio setup is functioning properly.

Back
This will take you back to the **System Tests** menu.

PLAYER CONTROL TESTS

Use this screen to test all of the inputs, including the trackball, buttons, money slots and card reader. When an input is active the appropriate graphic image will light. Press the Left, Right and Start buttons simultaneously to exit this test screen.



MECHANICAL METER TEST

Click Meter
This test makes the hard meter adjust by one to make sure it is functioning properly.

Back
This will take you back to the **System Tests** menu.

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HARDWARE TESTS

This area includes a series of diagnostic screens and tests to help you make sure your game is functioning correctly.

Hardware/Software
This area has options to view your system and USB info.

Check Hard Drive
This test checks the integrity of your hard drive's data.
Note: *This test can take several minutes.*

Check Cooling
This test helps you make sure your game is functioning at the proper temperature and all fans are working.

Check Card Reader
This test will test the functionality of the card reader, and display some details on the card that is tested.

Back
This will take you back to the **System Tests** menu.

HARDWARE/SOFTWARE

System Info
This is a list of your game's current basic system info.

USB Info
This is a list of your game's current USB devices.

Version Info
This is a list of your game's software version.

Back
This will take you back to the **Hardware Tests** menu.

SYSTEM INFO

This is a list of your game's current basic system information, including Hard Drive, CPU and Video Card.

USB INFO

This is a list of your game's current USB devices.

VERSION INFO

This is a list of your machine's software version.

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CHECK HARD DRIVE

Check File Data
This test checks the integrity of your hard drive's data.

Select **Begin Test** to initiate the process.

Note: *This test can take up to 3 hours to complete.*

If this test succeeds you will see the message: **Status: Hard Drive Functioning Properly.** If this test fails, you will see the message: **Hard Drive Error (#)**

Select **Back** to skip the test and return to the **Hardware Tests** menu.

Check File System
This test REBOOTS YOUR GAME and performs a low level systems check of the integrity of your hard drive.

Note: *This can take several minutes.*

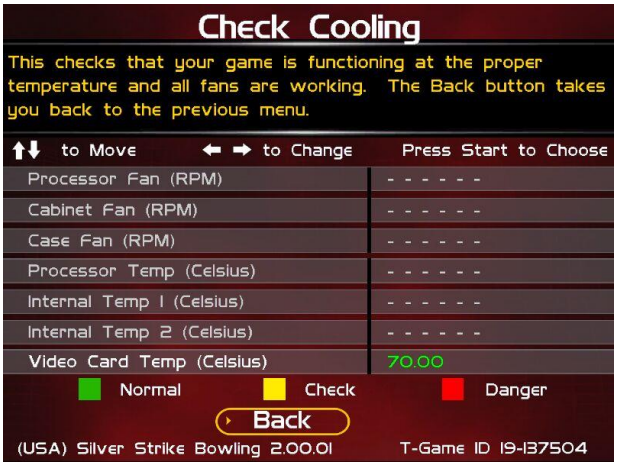
Back
This will take you back to the **Hardware Tests** menu.

CHECK COOLING

This checks that your game is functioning at the proper temperature and all fans are working. The current status is color-coded for easy viewing. If the results are displayed in green, your cabinet is at normal settings.

Note: *Cooling information on your system may show up as dashed lines just as shown in the picture. This is because some motherboards do not allow external access to the temperature and fan speeds. This should not be considered a problem.*

Back
The Back button takes you back to the **Hardware Tests** menu.



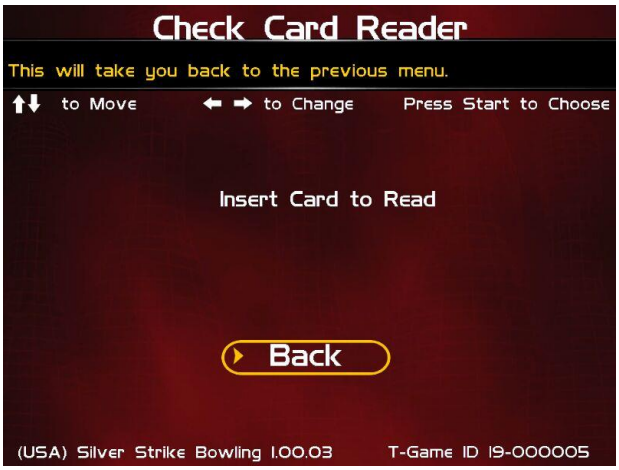
CHECK CARD READER

This test will check to see if your card reader can read and recognize properly encoded IT and credit cards.

From this screen, insert a card into the card reader. If the card can be read, a message will appear on the screen.

The best way to run this test is to use 3 different cards, with at least one credit card. Alternate swiping each card about 10 times each. A misread every so often is not uncommon. If the results are good more often than bad, the card reader is properly working.

Back
The Back button takes you back to the **Hardware Tests** menu.



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TROUBLESHOOTING SHORTCUTS

This section gathers many of the commonly used tests and menus into one convenient area. Check here first when troubleshooting problems or questions about the integrity of your machine.

The tests that are available in this section are:

Check Card Reader – See Hardware Tests
Check Cooling – See Hardware Tests
Check Hard Drive – See Hardware Tests
Hardware & Software – See Hardware Tests
Communications Settings – See ITNet – Not available on Arcade Collection
Player Control Tests – See System Tests
System Tests – See General Settings

Descriptions of each of these tests can be found elsewhere in the manual

Back
This will take you back to the **Main Menu**.

SILVER STRIKE SETTINGS

Player Cost Schedule
This option allows you to adjust the amount of money it costs a player to play various game types.

Game Audits
This area allows you to view your money audits, game purchase audits, and to reset your audits.

Game Options
This area allows you to adjust options specific to Silver Strike Bowling.

Reset Leaderboards
This will clear all of the game's local leaderboards and high-score screens.

Ticket Dispenser
This area allows you to set and adjust optional ticket dispenser values and settings.

Back
This will take you back to the **Main Menu**.

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PLAYER COST SCHEDULE

This screen details the costs of various play selections. The player cost is shown as a total, with the Operator Portion broken out.

Single Play

This option lets you adjust how much it costs a player to play a single 10-frame game of bowling. **The default is set to $1.00.**

Series Play

This option lets you adjust how much it costs a player to play a 3-game series. **The default is set to $2.50.**

Spare Challenge

This option lets you adjust the cost of a spare challenge game. **The default is set to $1.00 per player.**

3-Frame Practice

This option lets you adjust how much it costs a player to play a 3-frame practice game. **The default is set to $0.50.**

3-Frame Buy In

This option lets you adjust how much it costs a player to buy a second set of 3 frames. **The default is set to $0.50.**

View Fixed Costs

Selecting View Fixed Costs displays payment settings and splits for some items that are not adjustable.
Player's Card Purchase

Reset Defaults

This resets all values to their default value located on this page.

Back

Select this to return to the **Silver Strike Settings** menu.

FIXED PLAYER COSTS

This screen details the costs of various fixed player options with the total cost to the player in the far right column,

Player's Card Purchase

Cost of a player's card

1 Game Ball Rental

Cost of 1 game ball rental

10 Game Ball Rental

Cost of a 10 game ball rental

30 Game Ball Rental

Cost of a 30 game ball rental

Classic Prize Fund

Holding fund for online contest winners' prize winnings when Classic Bowling option is selected

Spare Challenge Prize Fund

Holding fund for online contest winners' prize winnings when Spare Challenge option is selected

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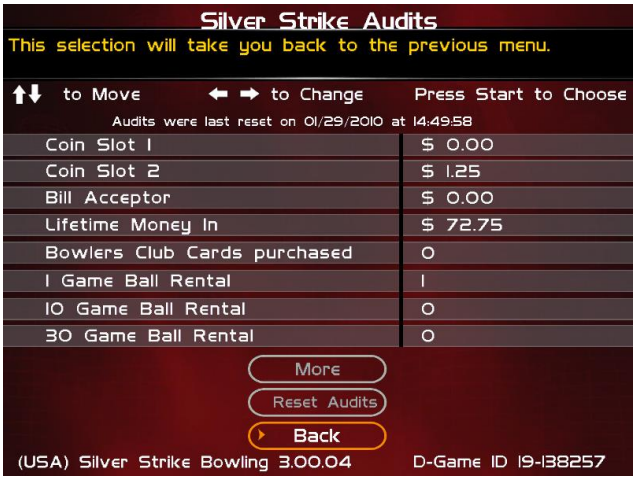
GAME AUDITS

This section displays various counts and totals for a variety of areas of interest. The following values are based on the last reset, the date of which is shown at the top of the screen.



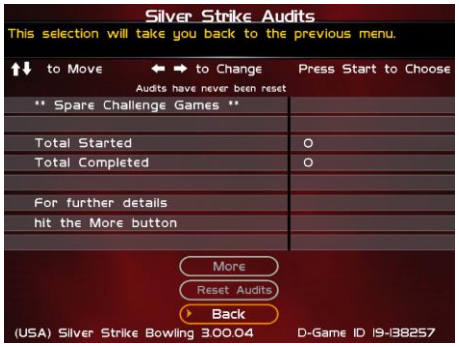
Coin Slot 1
Coin Slot 2
Bill Acceptor
Lifetime Money In

This field shows how much total money your machine has made since its initial registration with **ITNet (**Not available on Arcade Collection). This field is cumulative and is not affected by resetting the audits on this screen.

Bowler's Club Cards Purchased
1 Game Ball Rental
10 Game Ball Rental
30 Game Ball Rental

More

The available audits span a number of different screens. Selecting More brings you to the next page of audit information.



Reset Audits

This will reset the fields on all seven audits screens to zero, and update the date of the last audit reset. The Lifetime Money In field will not be affected by this function.

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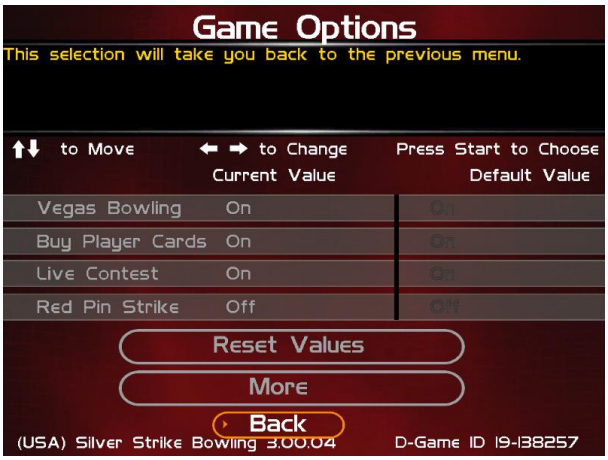
GAME OPTIONS



Game Options presents a variety of game-specific features that can be turned on or off based on the needs of your location.

Vegas Bowling
This is a selectable game mode that displays cards for every mark earned. Turn this option off in areas where the display of playing cards is not allowed.

Buy Player Cards
With this option on, players can order Player Cards from the game, which can be used for identification purposes.

Live Contest
With this option on, players can compete against other players across the country for cash and prizes during a designated period.

Note: *Some states do not allow Live contests. Check your state laws before allowing this option.*

Red Pin Strike
With this option on, operators can allow Red Pin Strikes. Operators can run Free Automatic Contest and Tournament Software (FACTs) using Red Pins as a criteria.

Reset Values
This will reset the fields on all game option menus to their default settings.

More
The available options are displayed on two screens. Selecting More brings you to the next page of game options.

Delay Timeout
This sets the amount of time allowed before any player input is noticed. If the timer runs out before a player moved or the ball is thrown, the ball will be lost. Use this in conjunction with the Ball Timeout setting below to determine when a game is terminated due to timeout.

Ball Timeout
This adjusts the number of balls allowed before ending an unattended game. See Delay Timeout above.

3-Frame Practice
This setting turns the 3-frame game option on or off. The default setting is Off.

Beer Frame Spotlight
This opens the Beer Frame Spotlight menu.

Reset Values
This will reset the fields on all 3 game options menus to their default settings. The Lifetime Money In field will not be affected by this function.

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BEER FRAME SPOTLIGHT

When the Beer Frame Spotlight mode is turned on, locations can display a promotional message (typically food or drink specials) to patrons. The following options are available for when the message appears: attract mode only, in-game only (during the fifth frame), attract mode and game mode

Use Edit Message to change the message displayed.

RESET LEADERBOARDS

Use this menu to clear the leaderboards or high-score screens. You can reset individual leaderboards or all of them at once.

TICKET DISPENSER

Silver Strike LIVE supports the addition of optional ticket dispenser. Use this menu to set up and test your dispenser, and apply values to the tickets for a variety of award options.

This option will only work if an optional ticket dispenser is installed. Be sure to set the Ticket Dispenser setting to ON from the Dispenser Settings menu.

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POWERPUTT GOLF MAIN MENU

The Main Menu displays four main areas that make up System Setup mode. Please familiarize yourself with these areas, as they will help you maximize your earnings potential.

Collections & Earnings Menu
This section displays your machine's monetary activity, and details the various areas for income and expenses. This section should be reviewed during every collection, to make sure you manage your split correctly.

General Settings
This area allows you to adjust operator adjustables, perform system tests, and reset your game back to factory settings.

Troubleshooting Shortcuts
This section presents a variety of tests and menus that will help you troubleshoot any problems you may be having with your game. The available sections are also accessible through the other main sections.

PowerPutt GOLF Settings & Audits
This area allows you to adjust settings specific to PowerPutt GOLF including the player cost schedule, game features, and game audits.

Exit - This will exit the System Setup menus and take you back into the game's attract mode.

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COLLECTIONS & EARNINGS MENU

This menu allows you to perform a collection or view various earnings and fees.

Do Collection
This section is used when making a collection. The various screens will detail the cost breakdowns and show you how much of the cash box is to be paid to the location. Please take some time to familiarize yourself with this section. Using it wisely can save you money.

Clear Unused Cash
Sometimes when you go to make your collection, there is money in the game that has not been played yet. Use this setting to clear the unused cash from the game, so your future collections will reconcile with game play.

Add Free Cash
Use this setting if you wish to add money to the game for free plays that do not advance the hard meter.

Back
This will take you back to the **Main Menu**.

DO COLLECTION

This screen is the main collection screen. There is a lot of helpful information displayed that will help you with your collection. It is highly recommended that you view this screen with every collection, and reset it when your collection is complete. No Contest Fund is available in the offline game.

This screen displays the following helpful information:

Collection Date Range
The displayed dates are from your last collection until today.

Days In Operation
The number of days the machine was active and available for play since the last collection.

Reset
Highlight this to reset the number of days in operation field to '0'.

Total Income
The total income your machine made for this time period. (Only Cash is available in the offline game.)

More Details
More Details displays a breakdown of the types of money collected.

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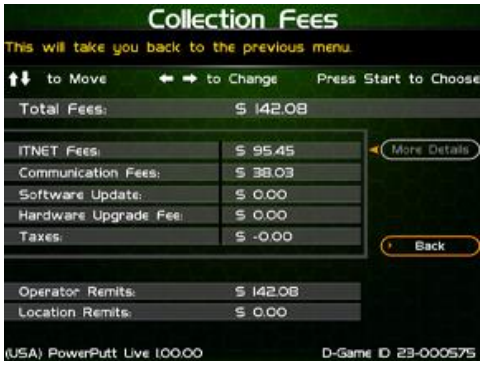
Total Fees
The total of the various fees that need to be set aside before making your split.

More Details
More Details displays a breakdown of the various fees (if applicable).

Balance
The total income minus the total fees.



Operator Portion of Balance
The amount of the collection that the operator keeps.

Operator Owes Location
The amount of the collection that you pay your location.

Only the **Hardware Upgrade Fee** is viable in the offline game.

Back
If you do NOT wish to perform a collection and reset the audits, highlight Back to exit this screen and return to the **Collections & Earnings** menu.

Do Collection and Exit
If you wish to perform a collection and reset the audits (recommended), highlight Do Collection and Exit and press Start. This will set all the fields in the Do Collection screen to zero. Be sure to empty your cash box at the same time, so these screens will match the money at your next collection.

GENERAL SETTINGS

The General Settings menu houses various adjustable settings relating to the cabinet, and is divided into two sections.

Operator Adjustables
This area allows you to adjust options like volume, attract mode sounds, and money slot settings.

System Tests
This area allows you to perform diagnostics including video adjustments, input tests, and sound tests.

Back
This will take you back to the **Main Menu**.

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OPERATOR ADJUSTABLES

This menu contains adjustable settings that pertain to you and your business. Please familiarize yourself with this section, as it can help you maximize the game's earning potential.

General Adjustments
This area allows you to adjust options like coin message and game mode.

Money Slot Adjustments
This area allows you to adjust the settings of your various money slots on your cabinet.

Sound Adjustments
This area allows you to adjust the various sound settings including attract mode sounds, game volume, and stereo setup.

Collection Settings
This important area allows you to adjust various fees and splits for your collections.

Reset to Factory Settings
This option allows you to reset all the settings found in the Operator Adjustables section to factory defaults.

Back
This will take you back to the **General Settings** menu.

GENERAL ADJUSTMENTS

Coin Message
Is set to "Insert $" by default and requires the player to insert money. No other modes are available.

Game Mode
This lets you toggle between money/free play. **The default is set to Money Play.**

Reset Values
This resets all values to their default value located on this page.

Back
This will take you back to the **Operator Adjustables** menu.

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MONEY SLOT ADJUSTMENTS

Money Slot 1 (all machines)
This adjusts how much one pulse equals for Money Slot 1.

Money Slot 2 (kits only)
This adjusts how much one pulse equals for Money Slot 2.

Money Slot 3
This adjusts how much one pulse equals for Money Slot 3.

Reset Values
This resets all values to their default value located on this page.

No
This will not perform the reset and take you back to the previous menu.

Yes
This will perform the reset and take you back to the previous menu.

Back
This will take you back to the Operator Adjustables menu.

SOUND ADJUSTMENTS

In Game Volume
This option lets you adjust the In Game volume from OFF to 100%. **The default is set to 30%.**

Attract Volume
This option lets you adjust the Attract Volume from OFF to 100%. **The default is set to 20%.**

Attract Mode Sounds
This adjusts how often sounds are played in the attract mode: Never, Rarely (every 20th time), Sometimes (every 10th time), Often (every 5th time), and Always. **The default is set to On – Sometimes.**

Stereo/Mono
This option is where you select stereo or mono setup. **The default is set to Stereo.**

Reset Values
This resets all values to their default value located on this page.

Back
This will take you back to the **Operator Adjustables** menu.

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COLLECTION SETTINGS

PowerPutt GOLF allows you to adjust costs and percentages for the various income types that are received. Use this menu to determine how much you want your location to help you pay for these charges and services.

Set Hardware Update Fee

This menu allows you to adjust the Hardware Update Fee. This fee is included for your convenience, as a method to have the location pay for part of your equipment. The default value is $0.00 per week.

Operator/Location Income Splits

Use this menu to fine-tune your splits for any generated income. Since there may be times when you have to pay the location before you actually have the cash in hand, you may want to adjust the split in your favor to cover the waiting period. The default settings are displayed on the accompanying screen.

The adjustable settings refer to income generated from:

Cash
Player Account – N/A
ITNET Money Card – N/A
Operator Money Card – N/A

Operator/Location Fee Splits

Use this menu to determine how you wish to split the various fees with your location.

ITNET– N/A
Daily Contest Fees – N/A
Communication Fees – N/A
Software Update Fees – N/A

Hardware Update Fees – This fee is included for your convenience, if you wish to have the location help cover some of your costs.

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Tax Settings
Many states require special taxes or license fees that affect your bottom line. Use this menu to separate these costs from your collection before making your normal split.

Set Tax Rate
This menu allows you to adjust your current tax rate percentage.

Set Tax Type
This menu helps you determine what part of the collection is taxed, and who pays for these taxes.

Set Tax Split
This menu allows you to split the tax fees with the location.

Back
This will take you back to the **Collection Settings** menu.

Reset to Defaults
This menu will set all of the collection settings to their factory default values. A verification screen will display to make sure you agree to the change.

RESET TO FACTORY SETTINGS

This menu will reset ALL settings in the Operator Adjustments section to their default values. A verification screen will display to make sure you agree to the change.

Back
This will take you back to the **General Settings** menu.

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SYSTEM TESTS

This area allows you to perform diagnostics including video adjustments, input tests, and sound tests.

Video Tests
This area has tests that will help you to adjust your game's color, contrast, and screen size.

Sound Tests
This area has tests that will help you adjust your game's audio setup by playing a stored sound, a streaming sound, and testing the speaker(s).

Player Control Tests
This option allows you to test all inputs including trackball, buttons, money slots, etc.

Mechanical Meter Test
This test makes the hard meter adjust by one to make sure it is functioning properly.

Hardware Tests
This area includes a series of diagnostic screens and tests to help you make sure your game is functioning correctly.

Back
This will take you back to the **General Settings** menu.

VIDEO TESTS

The Video Tests section has a variety of tests that will help you adjust your monitor.

Color Adjustments
This area will take you to a series of tests to adjust your monitor's RGB settings to have each color display properly.

Contrast Adjustments
This area will take you to a series of tests to adjust your monitor's brightness/contrast so the game displays properly.

Screen Size Adjustment
Use this screen to align your monitor so that all the circles appear as circles and the boundary line appears on the edge of each side of the screen.

Back
This will take you back to the **System Tests** menu.

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COLOR ADJUSTMENTS

Color Grid Adjustment
Adjust your monitor to have each colored box display properly.

Red Screen
Adjust your monitor to have red display properly.

Green Screen
Adjust your monitor to have green display properly.

Blue Screen
Adjust your monitor to have blue display properly.

Back
This will take you back to the **Video Tests** menu.

CONTRAST ADJUSTMENTS

White Screen
Adjust your monitor to have white display properly.

50% White Screen
Adjust your monitor to have 50% white display properly.

25% White Screen
Adjust your monitor to have 25% white display properly.

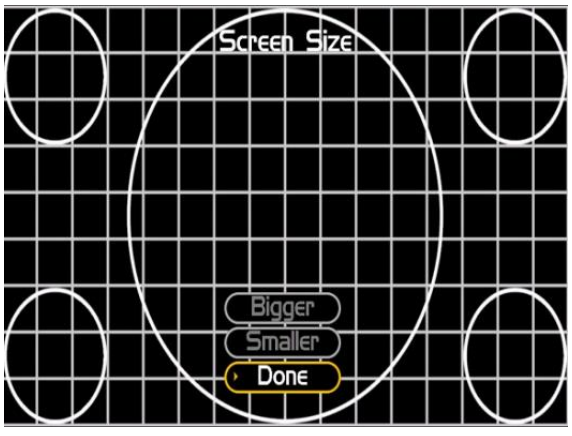
Black Screen
Adjust your monitor to have black display properly.

Contrast Screen
This option is a test you can use to adjust your monitor's contrast and brightness settings to have the boxes displayed properly.

> ***Note:*** *May not work on older or often used monitors.* If you have a monitor that's old or has been used often you may not be able to adjust the contrast and/or brightness levels accordingly. In this case adjust the monitor for best performance while getting close to the recommended settings.

Back
This will take you back to the **Video Tests** menu.

SCREEN SIZE ADJUSTMENT



Use this screen to adjust the size and aspect ratio of your picture. Press the Start button to exit.

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SOUND TESTS

Stored Sound
This will play a stored sound so you can make sure your audio setup is functioning properly.

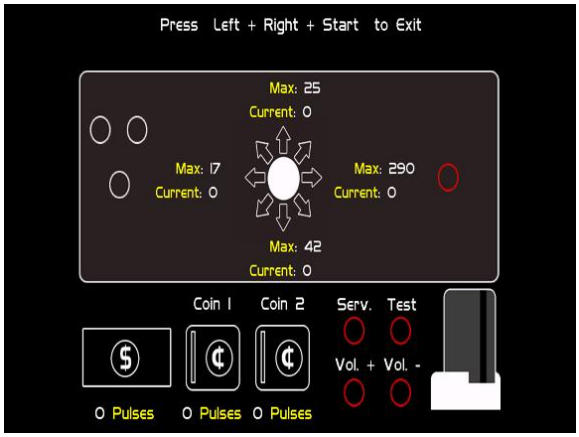
Streaming Sound
This will play a streaming sound so you can make sure your audio setup is functioning properly.

Speaker Test
This test will say MONO if you have your game set to Mono or LEFT and RIGHT if you have it set to stereo so you can make sure your audio setup is functioning properly.

Back
This will take you back to the **System Tests** menu.

PLAYER CONTROL TESTS

Use this screen to test all of the inputs, including the trackball, buttons, and money slots. When an input is active the appropriate graphic image will light. Press the Left, Right and Start buttons simultaneously to exit this test screen.



MECHANICAL METER TEST

Click Meter
This test makes the hard meter adjust by one to make sure it is functioning properly.

Back
This will take you back to the **System Tests** menu.

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HARDWARE TESTS

This area includes a series of diagnostic screens and tests to help you make sure your game is functioning correctly.

Hardware/Software
This area has options to view your system and USB info.

Check Hard Drive
This test checks the integrity of your hard drive's data. ***Note: This test can take several minutes.***

Check Cooling
This test helps you make sure your game is functioning at the proper temperature and all fans are working.

Back
This will take you back to the **System Tests** menu.

HARDWARE/SOFTWARE

System Info
This is a list of your game's current basic system information, including Hard Drive, CPU and Video Card.

USB Info
This is a list of your game's current USB devices.

Version Info
This is a list of your game's software version.

Back
This will take you back to the **Hardware Tests** menu.

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CHECK HARD DRIVE

Check File Data
This test checks the integrity of your hard drive's data.

Select **Begin Test** to initiate the process.

Note: This test can take up to 3 hours to complete.

If this test succeeds you will see the message: **Status: Hard Drive Functioning Properly.** If this test fails, you will see the message: **Hard Drive Error (#)**

Select **Back** to skip the test and return to the **Hardware Tests** menu.

Check File System
This test REBOOTS YOUR GAME and performs a low level systems check of the integrity of your hard drive.

Note: This can take several minutes.

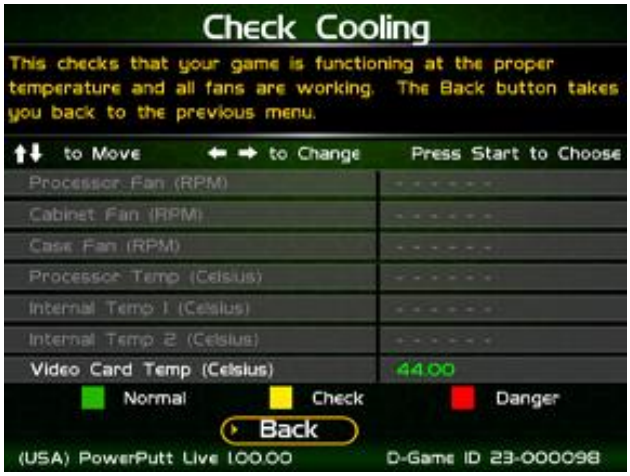
Back
This will take you back to the **Hardware Tests** menu.

CHECK COOLING

This checks that your game is functioning at the proper temperature and all fans are working. The current status is color-coded for easy viewing. If the results are displayed in green, your cabinet is at normal settings.

Due to motherboard limitations, not all temperatures or fan speeds may be available.

Back
The Back button takes you back to the **Hardware Tests** menu.



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TROUBLESHOOTING SHORTCUTS

This section gathers many of the commonly used tests and menus into one convenient area. Check here first when troubleshooting problems or questions about the integrity of your machine.

The tests that are available in this section are:

Check Card Reader – N/A
Check Cooling
Check Hard Drive
Hardware & Software
Communications Settings – N/A
Player Control Tests
System Tests
Descriptions of each of these tests and sections can be found elsewhere in this manual.

Back
This will take you back to the **Main Menu**.

POWERPUTT GOLF SETTINGS & AUDITS

Player Cost Schedule
This option allows you to adjust the amount of money it costs a player to play various game types.

Game Audits
This area allows you to view your money audits, game purchase audits, and reset your collections and audits.

Game Options
This area allows you to adjust options specific to PowerPutt GOLF.

Reset Leaderboards
This will clear all of the game's local leaderboards and high-score screens.

Back
This will take you back to the **Main Menu**.

PLAYER COST SCHEDULE

This screen details the costs of various play selections. The player cost is shown as a total.

9 Hole Play
This option lets you adjust how much it costs a player to play a 9-hole game.

18 Hole Play
This option lets you adjust how much it costs a player to play a 18-hole game.

Bracket Play
This option lets you adjust how much it costs each player to play in a 4-16-man single-elimination bracketed contest.

Reset Defaults
This resets all values to their default value located on this page.

Back
Select this to return to the **PowerPutt GOLF Settings & Audits** menu.

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POWERPUTT GOLF AUDITS

This section displays various counts and totals for a variety of areas of interest. The following values are based on the last reset, the date of which is shown at the top of the screen.

Game (settings for machine time, total game time and average player game time)
Coin Slot 1 (All Machines)
Coin Slot 2 (Kits only)
Bill Acceptor
Lifetime Money In
This field shows how much total money your machine has made. This field is cumulative and is not affected by resetting the audits on this screen.

More
The available audits span a number of different screens.

Selecting **More** brings you to the next screen of audit information.

Reset Audits
This will reset the fields on all of the Audits screens to zero, and update the date of the last audit reset. The Lifetime Money In field will not be affected by this function.

Back
This will take you back to the **PowerPutt GOLF Settings & Audits** page.

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GAME OPTIONS

Game Options presents a variety of game-specific features that can be turned on or off based on the needs of your location.

Shot Timeout
This is the time allowed for each swing. If no input is noticed during this time period, the game will move on to the next turn. Default time for a stroke is one minute.

Over Par Limit
This is the maximum number of strokes over par a player can take on one hole. The default is six strokes over par.

Max Timeouts
This is the number of consecutive timeouts it takes to end a game and return to the attract mode.

Daily Contests – N/A

Poker Putt
This feature has a default setting OFF. With Poker Putt ON, the player has the ability to win playing cards for eagles, hole-in-ones and great shots.

Raw Talk
This is an optional mode that features an announcer who uses amusingly offensive language to describe some shots. This feature has a default setting OFF in case of sensitive audiences or minors who can access the game. Turn ON if these audiences are not a concern.

Banner Message – N/A

Reset Values
This will reset the fields on this screen to zero, and update the date of the last audit reset. The Lifetime Money In field will not be affected by this function.

RESET LEADERBOARDS

Use this menu to clear the leaderboards or high-score screens. You can reset individual course leaderboards or all of them at once.

Reset Bracket Play Leaderboard
Resets any contest leaderboard played on this machine.

Reset Skull Island/Dusty Trail/Freaky Tiki Leaderboard

More
To view the next set of Leaderboard screens: **Reset Bigfoot Bend/King's Putt/ Roadside 66 and Miner 49er Leaderboards**

More
To view the next set of Leaderboard screens: **Reset Haunted Hills/Camelot/Safari River and Lost Vegas Leaderboards**

Reset All Leaderboards
Resets all leaderboards on the machine.

Back

Back
This will take you back to the **previous Reset Leaderboard** menu.

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TARGET TOSS PRO MAIN MENU

The Main Menu displays four main areas that make up System Setup mode. Please familiarize yourself with these areas, as they will help you maximize your earnings potential.

Collections & Earnings
This section displays your machine's monetary activity and details the various areas for income and expenses. This section should be reviewed during every collection, to make sure you manage your split correctly.

General Settings
This area allows you to adjust operator adjustables, perform system tests, and reset your game back to factory settings.

Troubleshooting Shortcuts
This section presents a variety of tests and menus that will help you troubleshoot any problems you may be having with your game. The available sections are also accessible through the other main sections.

Settings & Audits
This area allows you to adjust settings specific to Target Toss Pro: Lawn Darts and Bags including the player cost schedule, game features, and game audits.

Exit

This will exit the System Setup menus and take you back into the game's attract mode.

COLLECTIONS & EARNINGS MENU

This menu allows you to perform a collection or view various earnings and fees.

Do Collection
This section is used when making a collection. The various screens will detail the cost breakdowns and show you how much of the cash box is to be paid to the location. Please take some time to familiarize yourself with this section. Using it wisely can save you money.

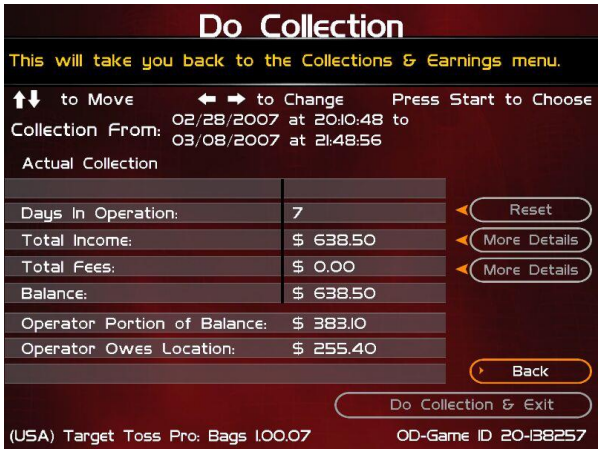
Clear Unused Cash
Sometimes when you go to make your collection, there is money in the game that has not been played yet. Use this setting to clear the unused cash from the game, so your future collections will reconcile with game play.

Add Free Cash
Use this setting if you wish to add money to the game for free plays that do not advance the hard meter.

Back
This will take you back to the **Main Menu**.

DO COLLECTION

This screen is the main collection screen, which displays income and fees information. It is highly recommended that you view this screen with every collection, and reset it when your collection is complete.



This screen displays the following information:

Collection Date Range
The displayed dates are from your last collection until today.

Days In Operation

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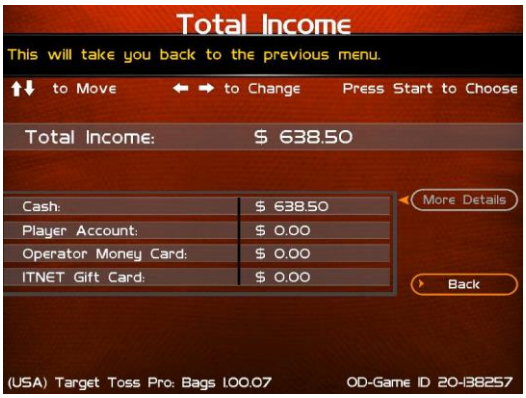
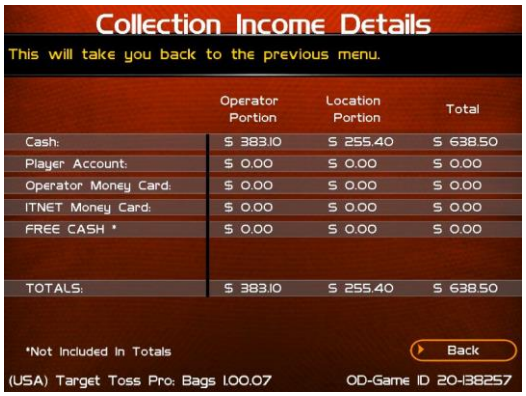
The number of days the machine was active and available for play since the last collection.

Reset
Highlight this to reset the number of days in operation field to '0'.

Total Income (left)
The total income your machine made for this time period.





More Details (right)
More Details displays a breakdown of the types of money collected.

Total Fees (left)
The total of the various fees that need to be set aside before making your split.

More Details (right)
More Details displays a breakdown of the various fees (if applicable).

Balance
The total income minus the total fees.

Operator Portion of Balance
The amount of the collection that the operator keeps.

Operator Owes Location
The amount of the collection that you pay your location.

Back
If you do NOT wish to perform a collection and reset the audits, highlight Back to exit this screen and return to the **Collections & Earnings** menu.

Do Collection and Exit
If you wish to perform a collection and reset the audits (recommended), highlight Do Collection and Exit and press Start. This will set all the fields in the Do Collection screen to zero. Be sure to empty your cash box at the same time, so these screens will match the money at your next collection.

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GENERAL SETTINGS

The General Settings menu houses various adjustable settings relating to the cabinet, and is divided into three sections.

Operator Adjustables
This area allows you to adjust options like volume, attract mode sounds, and money slot settings.

System Tests
This area allows you to perform diagnostics including video adjustments, input tests, and sound tests.

Advertisements
This area allows you to manage various graphic and text advertisements on your machine. This section is currently unavailable but is planned for a future update.

Back
This will take you back to the **Main Menu**.

OPERATOR ADJUSTABLES

This menu contains adjustable settings that pertain to you and your business. Please familiarize yourself with this section, as it can help you maximize the game's earning potential.

General Adjustments
This area allows you to adjust options like coin message, game mode and monitor mode.

Money Slot Adjustments
This area allows you to adjust the settings of the various money slots on your cabinet.

Sound Adjustments
This area allows you to adjust the various sound settings including attract mode sounds, game volume, and stereo setup.

Collection Settings
This important area allows you to adjust various fees and splits for your collections.

Reset To Factory Settings
This option allows you to reset all the settings found in all of the Setup Menus to factory defaults.

Exit
This will take you back to the **General Settings** menu.

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GENERAL ADJUSTMENTS

Coin Message
This is set to “Insert $” by default and requires the player to insert money. No other modes are available.

Game Mode
This lets you toggle between money/free play. **The default setting is Money Play.**

2nd Monitor Mode
You can connect a second monitor to the extra video connector on the system box, which is great for promotions or special events. Select S-Video if your second monitor is a television screen, or SVGA if your second monitor is an RGB monitor. **The default setting is S-Video.**

Note: The S-Video setting will only work if your game screen is running in high-resolution mode. If your game monitor is mid-res or low-res, the S-Video signal will not display an image.

Reset Values
This resets all values to default values located on this page.

Back
This will take you back to the **Operator Adjustables** menu.

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MONEY SLOT ADJUSTMENTS

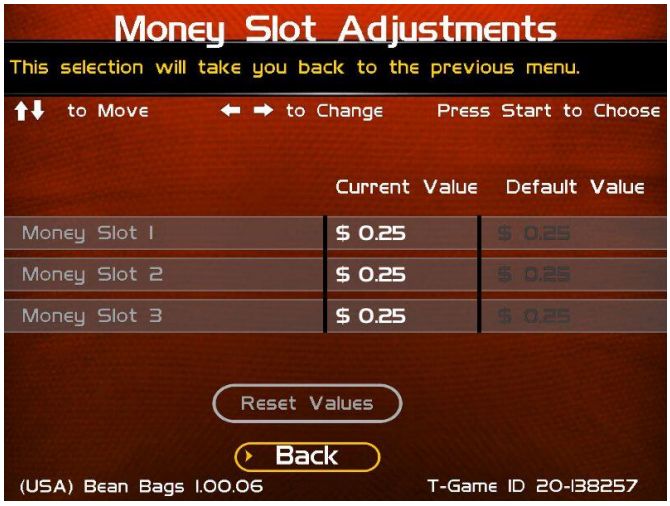
Money Slot 1 (all machines)
This adjusts how much one pulse equals for Money Slot 1.

Money Slot 2 (kits only)
This adjusts how much one pulse equals for Money Slot 2.

Money Slot 3
This adjusts how much one pulse equals for Money Slot 3.

Reset Values
This resets all values to their default value located on this page.

Back
This will take you back to the **Operator Adjustables** menu.



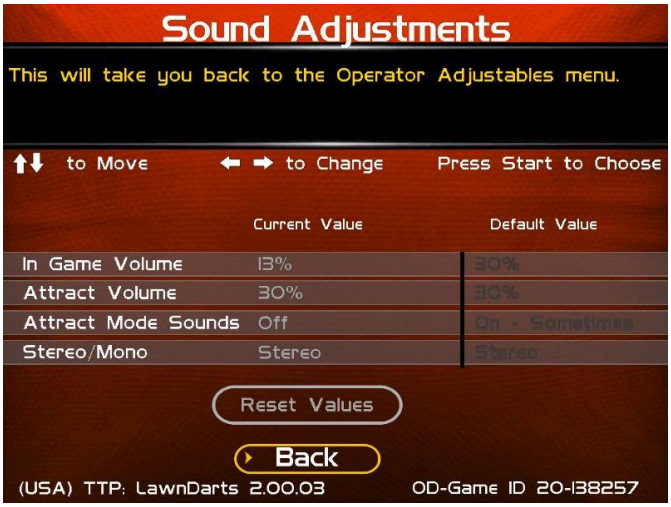
SOUND ADJUSTMENTS

In Game Volume
This option lets you adjust the In Game volume from OFF to 100%. **The default is set to 30%.**

Attract Volume
This option lets you adjust the Attract Volume from OFF to 100%. **The default is set to 30%.**

Attract Mode Sounds
This adjusts how often sounds are played in the attract mode: Never, Rarely (every 20th time), Sometimes (every 10th time), Often (every 5th time), and Always. **The default is set to On - Sometimes.**

Stereo/Mono
This option is where you select stereo or mono setup. **The default is set to Stereo.**



Reset Values
This resets all values to their default value located on this page.

Back
This will take you back to the **Operator Adjustables** menu.

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COLLECTION SETTINGS

Target Toss Pro allows you to adjust costs and percentages for the various income types that are received. Use this menu to determine how much you want your location to help you pay for these charges and services.

Set Hardware Update Fee

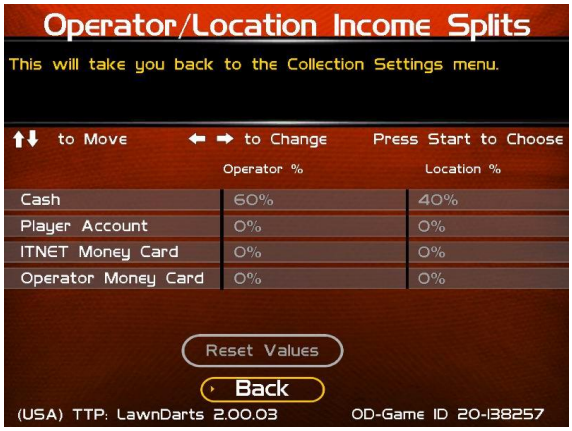
This menu allows you to adjust the Hardware Update Fee. This fee is included for your convenience, as a method to have the location pay for part of your equipment. The default value is $0.00 per week.

Operator/Location Income Splits

Use this menu to fine-tune your splits for any generated income. Since there may be times when you have to pay the location before you actually have the cash in hand, you may want to adjust the split in your favor to cover the waiting period. The default settings are displayed on the accompanying screen.

The adjustable settings refer to income generated from:

- **Cash**
- **Player Account (N/A)**
- **ITNet – N/A**
- **Operator Money Card (N/A)**



Operator/Location Fee Splits

Use this menu to determine how you wish to split the various fees with your location.

- **ITNet – N/A**
- **Communication Fees (N/A)**
- **Software Update Fees (N/A)**
- **Hardware Update Fees**

Note! Hardware and Software Update Fees are included for your convenience, if you wish to have the location help cover some of your costs.

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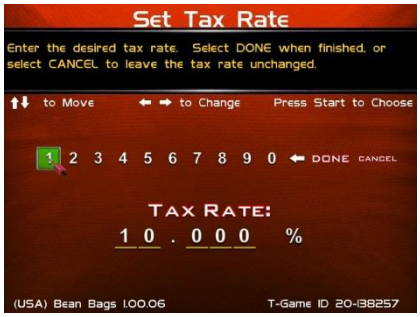
TAX SETTINGS
Many states require special taxes or license fees that affect your bottom line. Use this menu to separate these costs from your collection before making your normal split.

Set Tax Rate
This menu allows you to adjust your current tax rate percentage.

Set Tax Type
This menu helps you determine what part of the collection is taxed, and who pays for these taxes.

Set Tax Split
This menu allows you to split the tax fees with the location.



Back
This will take you back to the **Collection Settings** menu.

Reset to Defaults
This menu will set all of the collection settings to their factory default values. A verification screen will display to make sure you agree to the change.

RESET TO FACTORY SETTINGS

This menu will reset ALL settings in the Operator Adjustments section to their default values. A verification screen will display to make sure you agree to the change.

Back
This will take you back to the **General Settings** menu.

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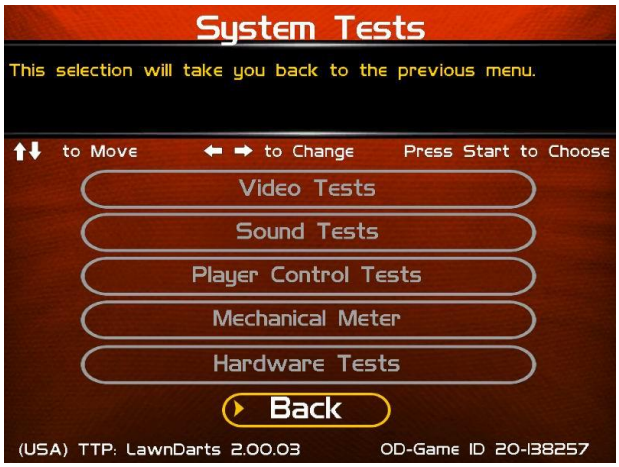
SYSTEM TESTS

This area allows you to perform diagnostics including video adjustments, input tests, and sound tests.



Video Tests
This area has tests that will help you to adjust your game's color, contrast, and screen size.

Sound Tests
This area has tests that will help you adjust your game's audio setup by playing a stored sound, a streaming sound, and testing the speaker(s).

Player Control Tests
This option allows you to test all inputs including trackball, buttons, money slots, etc.

Mechanical Meter Test
This test makes the hard meter adjust by one to make sure it is functioning properly.

Hardware Tests
This area includes a series of diagnostic screens and tests to help you make sure your game is functioning correctly.

Back
This will take you back to the **General Settings** menu.

VIDEO TESTS

The Video Tests section has a variety of tests that will help you adjust your monitor.

Color Adjustments
This area will take you to a series of tests to adjust your monitor's RGB settings to have each color display properly.

Contrast Adjustments
This area will take you to a series of tests to adjust your monitor's brightness/contrast so the game displays properly.

Screen Size Adjustment
Use this screen to align your monitor so that all the circles appear as circles and the boundary line appears on the edge of each side of the screen.

Video Memory Test
Tests video memory for errors. This will reboot the machine.

Back
This will take you back to the **System Tests** menu.

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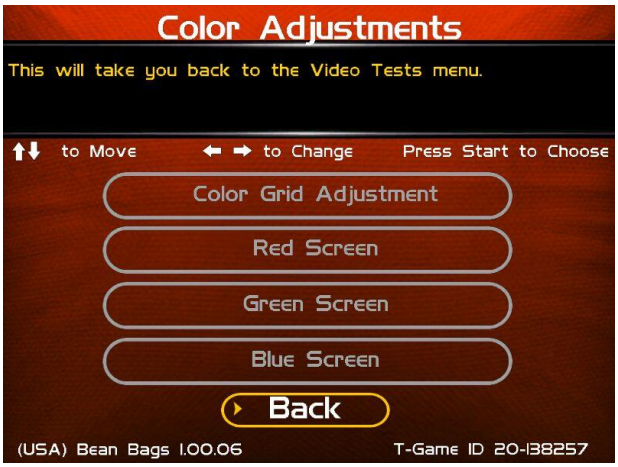
COLOR ADJUSTMENTS



Color Grid Adjustment
Adjust your monitor to have each colored box display properly.

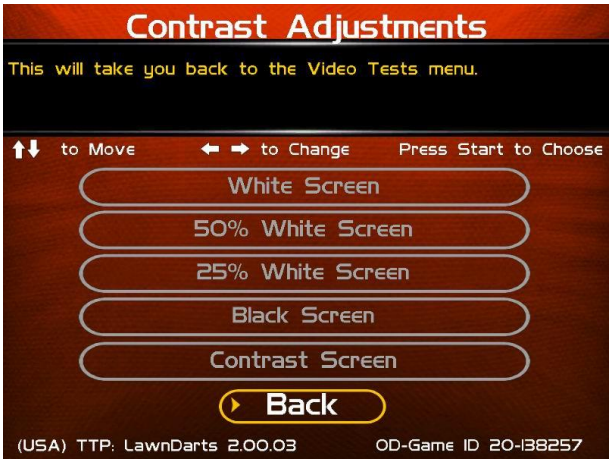
Red Screen
Adjust your monitor to have red display properly.

Green Screen
Adjust your monitor to have green display properly.

Blue Screen
Adjust your monitor to have blue display properly.

Back
This will take you back to the **Video Tests** menu.

CONTRAST ADJUSTMENTS



White Screen
Adjust your monitor to have white display properly.

50% White Screen
Adjust your monitor to have 50% white display properly.

25% White Screen
Adjust your monitor to have 25% white display properly.

Black Screen
Adjust your monitor to have black display properly.

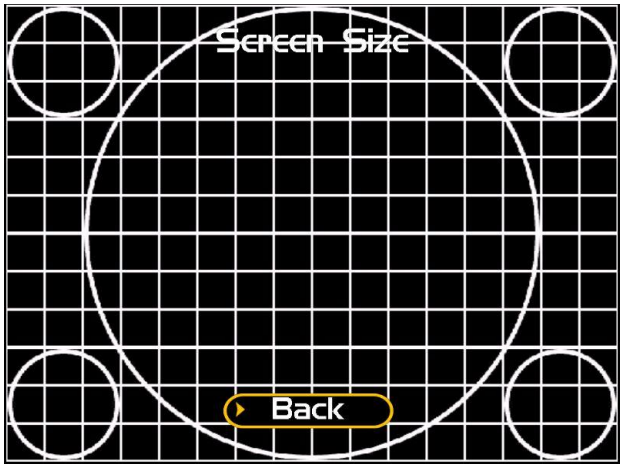
Contrast Screen
This option is a test you can use to adjust your monitor's contrast and brightness settings to have the boxes displayed properly.

> ***Note:*** *May not work on older or often used monitors.* If you have a monitor that's old or has been used often you may not be able to adjust the contrast and/or brightness levels accordingly. In this case adjust the monitor for best performance while getting close to the recommended settings.

Back
This will take you back to the **Video Tests** menu.

SCREEN SIZE ADJUSTMENT

Use this screen to adjust the size and aspect ratio of your picture. Press the Start or Back button to exit.



HDTV SCREEN SIZE ADJUSTMENT
With HDTV screens it is possible to choose **Smaller** or **Bigger** to adjust the size of the screen. Select Done. From the **Reconfigure Screen Size** menu is the option to reboot the machine, which will start the game in the reconfigured screen size.

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SOUND TESTS

Stored Sound
This will play a stored sound so you can make sure your audio setup is functioning properly.

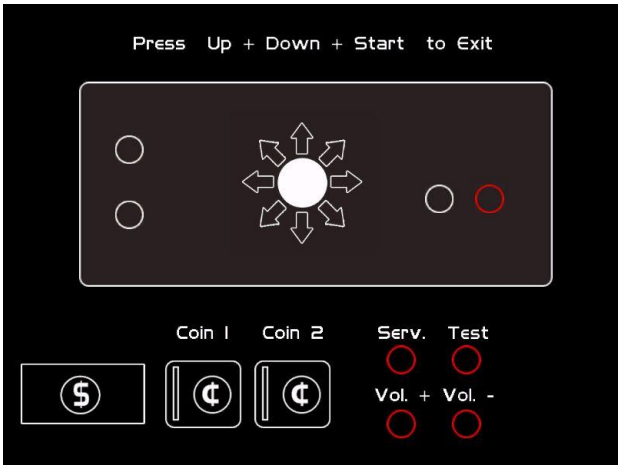
Streaming Sound
This will play a streaming sound so you can make sure your audio setup is functioning properly.

Speaker Test
This test will say MONO if you have your game set to Mono or LEFT and RIGHT if you have it set to stereo so you can make sure your audio setup is functioning properly.

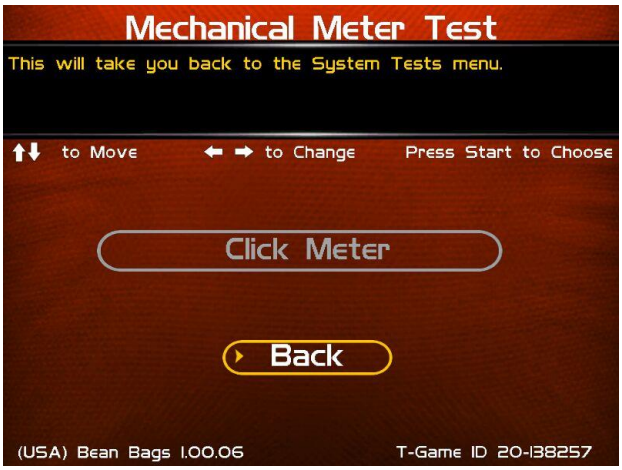
Back
This will take you back to the **System Tests** menu.

PLAYER CONTROL TESTS

Use this screen to test all of the inputs, including the trackball, buttons, and money slots. When an input is active the appropriate graphic image will light. Press the Up, Down and Start buttons simultaneously to exit this test screen.



MECHANICAL METER TEST



Click Meter
This test makes the hard meter adjust by one to make sure it is functioning properly.

Back
This will take you back to the **System Tests** menu.

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HARDWARE TESTS

This area includes a series of diagnostic screens and tests to help you make sure your game is functioning correctly.

Hardware/Software
This area has options to view your system and USB info.

Check Hard Drive
This test checks the integrity of your hard drive's data.
Note: This test can take several minutes.

Check Cooling
This test helps you make sure your game is functioning at the proper temperature and all fans are working.

Back
This will take you back to the **System Tests** menu.

HARDWARE/SOFTWARE

System Info
This is a list of your game's current basic system information, including Hard Drive, CPU and Video Card.

USB Info
This is a list of your game's current USB devices.

Version Info
This is your game's software version number.

Back
This will take you back to the **Hardware Tests** menu.

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CHECK HARD DRIVE

Check File Data
This test checks the integrity of your hard drive's data.

Select **Begin Test** to initiate the process.

Note: This test can take up to 3 hours to complete.

If this test succeeds you will see the message: **Status: Hard Drive Functioning Properly.** If this test fails, you will see the message: **Hard Drive Error (#)**

Select **Back** to skip the test and return to the **Check Hard Drive** menu.

Check File System
This test REBOOTS YOUR GAME and performs a low level systems check of the integrity of your hard drive.

Select **Begin Test** to initiate the process.

Note: This can take several minutes.

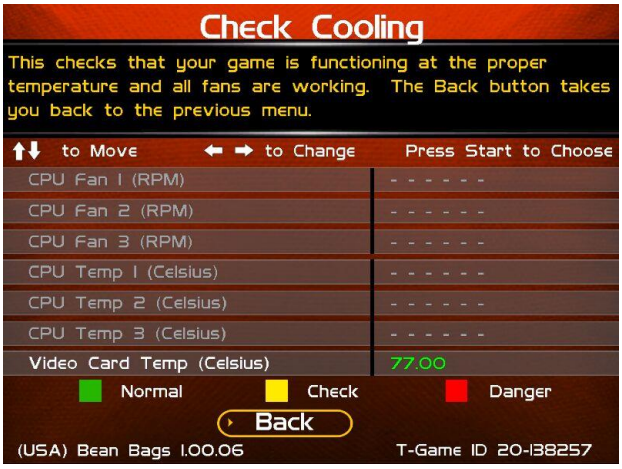
Select Back to skip the test and return to the

Back
This will take you back to the **Check Hard Drive** menu.

CHECK COOLING

This checks that your game is functioning at the proper temperature and all fans are working. The current status is color-coded for easy viewing. If the results are displayed in green, your cabinet is at normal settings.

Due to motherboard limitations, not all temperatures or fan speeds are available.



Back
The Back button takes you back to the **Hardware Tests** menu.

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Note: Target Toss Pro: Lawn Darts and Bags are offline systems without a connection to ITNet. Therefore, troubleshooting data, audits and operator adjustable items are NOT available online through your secure ITNet - Remove account.

TROUBLESHOOTING SHORTCUTS

This section gathers many of the commonly used tests and menus into one convenient area. Check here first when troubleshooting problems or questions about the integrity of your machine.

The tests that are available in this section are:

- **Check Cooling**
- **Check Hard Drive**
- **Hardware & Software**
- **Player Control Tests**
- **System Tests**

Descriptions for each of these tests and sections can be found elsewhere in this manual.

Back
This will take you back to the **Main Menu**.

TARGET TOSS PRO SETTINGS & AUDITS

Player Cost Schedule
This option allows you to adjust the amount of money it costs a player to play various game types.

Game Audits
This area allows you to view your money audits, game purchase audits, and reset your audits.

Game Options
This area allows you to adjust options specific to Target Toss.

Reset Leaderboards
This will clear all of the game's local leaderboards and high-score screens.

Back
This will take you back to the **Main Menu**.

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PLAYER COST SCHEDULE

Select the game type to view the cost schedule.

PLAYER COST SCHEDULE – TTP: BAGS

This screen details the costs of various play selections. The player cost is shown as a total.

Individual Play
This option lets you adjust how much it costs a player to play a single game.

Tournament Play
This option lets you adjust how much it costs each player to play in a 4-man, 8-man or 16-man single-elimination bracketed contest.

Team Play
This option is available on 4-player games only where the 1 and 3 players form a team against the 2 and 4 players. It is possible to change the amount that each player pays.

Reset Values
This resets all player cost schedules including Lawn Darts.

Back
Select this to return to the **Player Cost Schedule** menu.

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PLAYER COST SCHEDULE – TTP: LAWN DARTS

There are four types of Lawn Darts games, each game with its own cost schedule:

- **Classic**
- **501**
- **Cricket**
- **Poker**

The screens for Lawn Darts have similar options to those in Bags, however, without the Team Play option:

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GAME AUDITS – OVERALL AUDITS

Selecting **Overall Audits** allows you to view or reset the audits for both games. The Lawn Darts and Bags audits are specific to those games. See below.

Selecting **Overall Audits** displays counts and totals for a variety of meters. The values are based on the date of last reset, which is shown at the top of the screen.

- **Coin Slot 1 (All Machines)**
  Source of Money In
- **Coin Slot 2 (Kits only)**
  Source of Money In
- **Bill Acceptor**
  Source of Money In
- **Lifetime Money In**
  This field shows how much total money your machine has made. This field is cumulative and is not affected by resetting the audits on this screen.

More
The available audits span a few different screens. Selecting **More** brings you to the next page of audit information. There are two pages total of audits under Overall Audits.

Reset Audits
This will reset the fields on every audit screen to zero, and update the date of the last audit reset. The Lifetime Money In field will not be affected by this function.

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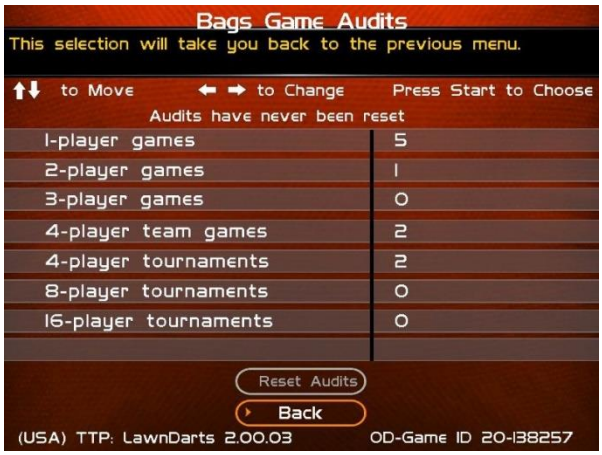
GAME AUDITS – TTP: BAGS

Bags also has an option for viewing the multi-player game formats selected during the audit cycle.



GAME AUDITS – TTP: LAWN DARTS

Lawn Darts has several more options for audits based on the game type:

- **All Lawn Darts Game Audits**
- **Classic Game Audits**
- **501 Game Audits**
- **Cricket Game Audits**
- **Poker Game Audits**

After selecting the audit type, each Lawn Darts game has an audit selection list identical to the Bags game.

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GAME OPTIONS

The Game Options menu presents a variety of game-specific features that can be turned on or off based on the needs of your location.

Delay Timeout
This is the time allowed for each throw. If no input is noticed during this time period, the game will move on to the next turn. Default time for a throw is 25 seconds.

Throw Timeout
This is the number of consecutive timeouts it takes to end a game and return to attract mode.

Vegas/Poker Games
This is a selectable game mode that displays cards for every bag in the hole. Turn this option off in areas where the display of playing cards is not allowed. Also turns poker darts game on/off.

Practice Throws
A one-player game allows for 1, 2, 3 or 4 practice throws before scoring begins. This is a nice way to introduce new players to the feel and play of the game. Turn this feature to off if no practice bags are desired.

Raw Talk
This is an optional mode that features an announcer who uses amusingly offensive language to describe some shots.

Reset Values
This will reset the fields on this screen to the default settings.

Poker Tournament
Options for 4-player, 8-player and 16-player tournaments. In these tournaments, players face off against one another in single-elimination match play; winners of each game move on until one player is the champion.

RESET LEADERBOARDS

Selecting **Reset Leaderboards** allows you to reset the leaderboards for both games. The Lawn Darts and Bags leaderboard information is specific to those games.

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LEADERBOARDS – TTP: BAGS

Use this menu to clear the leaderboards or high-score screens. You can reset individual leaderboards or all of them at once. To prevent unintended deletions, a confirmation screen asks if you are sure you want to reset the leaderboard.

Inning Leaderboards
The highest score in one inning.

Top Baggers
The best complete game scores.

Team Leaderboard
Best two-player team scores

Reset All of the Above Leaderboards
Use this to clear all bags leaderboards at one time.

LEADERBOARDS – TTP: LAWN DARTS

The menu on the Lawn Darts screen allows reset for one or all of the Lawn Darts games.

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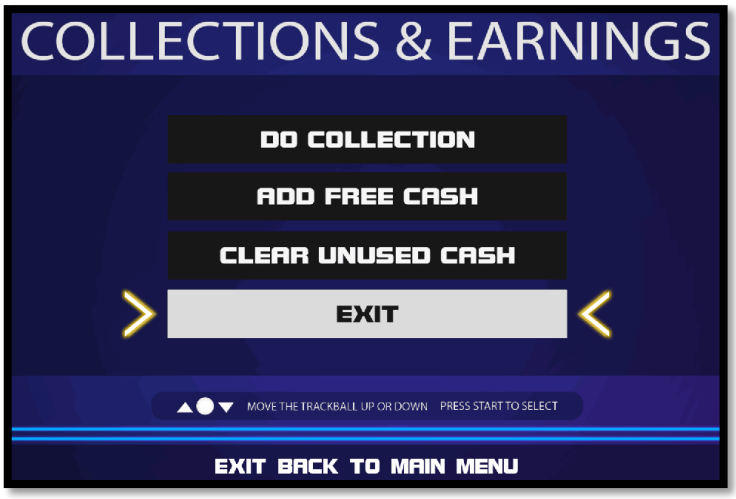
COLLECTIONS & EARNINGS

This menu allows you to perform a collection or view various earnings and fees.



Do Collection
This section is used when making a collection. The various screens will detail the cost breakdowns and show you how much of the cash box is to be paid to the location. Please take some time to familiarize yourself with this section. Using it wisely can save you money.

Clear Unused Cash
Sometimes when making a collection there is money in the game that has not yet been played. Use this setting to clear the unused cash from the screen so your future collections will reconcile with game play.

Add Free Cash
Use this setting to add money to the game for free plays that do not advance the hard meter.

Exit
This will take you back to the **Main Menu**.

DO COLLECTION

This screen is the main collection screen. It is highly recommended that you view this screen with every collection and reset it when your collection is complete.

This screen displays the following helpful information:

Days in Operation
The number of days the machine was active and available for play since the last collection.

Silver Strike
The Silver Strike income your machine made for this time period.

PowerPutt
The powerPutt income your machine made for this time period.

Target Toss Pro
The Target Toss Pro income your machine made for this time period.

Free Cash
The total amount of Free Cash that was played. This does not figure in the income.

Total Income
The total income your machine made for this time period.

Do Collection
If you wish to perform a collection and reset the audits (recommended), highlight Do Collection. Be sure to empty your cash box at the same time, so these screens will match the money at your next collection. Make sure it is an 'Actual Collection' not an 'Estimated Collection'. This will set all the fields in the Do Collection screen to zero.

Exit
Return to the **Main Menu**.

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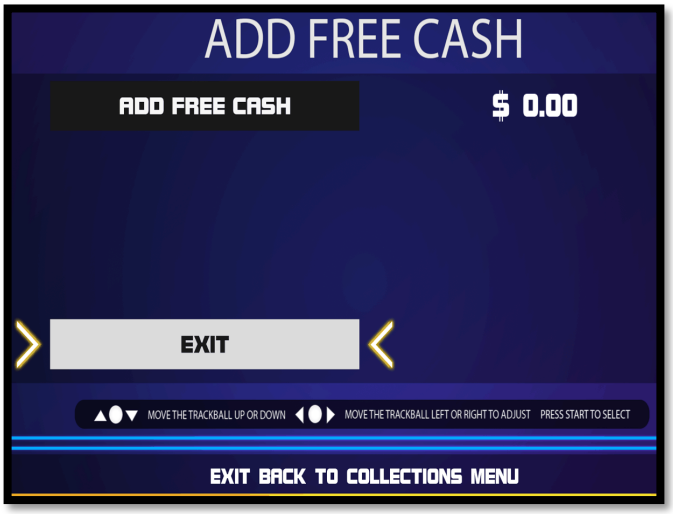
ADD FREE CASH

Allows you to add Free Cash to the machine for special game play or tournaments where players do not need to insert money.

Exit
This will take you back to the **Main Menu**.



CLEAR UNUSED CASH

Allows you to clear any unused free cash on the machine. **Yes** to Clear and **No** to leave unused.

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